

DAFTAR PUSTAKA

- Aziz, M. F. (2019). Exploring Masculinity in JKT48 Male Fans Tweet. Dalam *The 10th IGSSCI (International Graduate Students and Scholars' Conference in Indonesia): New Media and The Changing Social Landscape of Contemporary Societies: How are New Media Reshaping The Whole Aspects of Life of Contemporary Societies? KnE Social Sciences*, 236–251. <https://doi.org/10.18502/kss.v3i20.4939> diakses pada 11 Januari 2026 pukul 10:37 WIB
- Benedict, R. (1946). *The Chrysanthemum and The Sword: Patterns of Japanese Culture*. Boston: Houghton Mifflin.
- Boyd, D. M., & Ellison, N. B. (2007). *Journal of Computer-Mediated Communication*, 13(1).
- Castells, M. (2009). *Communication Power*. Oxford University Press.
- Duffett, M. (2013). *Understanding Fandom: An Introduction to The Study of Media Fan Culture*. Bloomsbury.
- Fiske, J. (2010). *Understanding Popular Culture* (2nd ed.). Routledge. <https://doi.org/10.4324/9780203837177> diakses pada 11 Januari 2026 pukul 11:21 WIB
- Hall, E. T. (1976). *Beyond Culture*. New York: Anchor Press/Doubleday.
- Herskovits, M. J. (1955). *Cultural Anthropology*. Knopf.
- Herskovits, *Man and His Works: The Science of Cultural Anthropology* (New York: Alfred A. Knopf, 1948), hlm. 506.
- Hills, M. (2002). *Fan Cultures*. Routledge.
- Inawati, E. (2023). Hubungan Tingkat Fanatisme terhadap Perilaku Konsumtif Remaja Penggemar Korean Pop Komunitas NCT Fans Club (Netzen) di Semarang (*Doctoral Dissertation*, Universitas Islam Sultan Agung Semarang).
- Iwabuchi, K. (2002). *Recentering Globalization: Popular Culture and Japanese Transnationalism*. Duke University Press.
- Jenkins, H. (2006). *Convergence Culture: Where Old and New Media Collide*. NYU Press.
- Jenkins, H. (2012). *Textual Poachers: Television Fans and Participatory Culture*.

Routledge.

Jin, D. Y., & Yoon, K. (2016). "The Social Mediascape of Transnational Korean Pop Culture: Hallyu 2.0 as Spreadable Media Practice." *New Media & Society*, 18(7), 1277–1292.

Kaplan, A. M., & Haenlein, M. (2010). *Business Horizons*, 53(1).

Masae, Y. (2023). *Fandom and Social Media: Connecting beyond The Everyday World Through K-POP*. *Japan Journal of Media, Journalism and Communication Studies*, 102, 41–53.

Nakane, C. (1970). *Japanese Society*. Berkeley: University of California Press.

Norris, C. (2010). "Drawing on *Fandom*: Anime and Cultural Convergence in Asia." *International Journal of Cultural Studies*, 13(2), 109–126.

Purnomo, R. (2024). Pengaruh Fanatisme Kebudayaan Korea terhadap Gaya Hidup Hedonisme, Melalui Mediasi Penggunaan Media Sosial di CGV Focal Point Medan.

Rheingold, H. (1993). *The Virtual Community: Homesteading on The Electronic Frontier*. Addison-Wesley.

Rogers, E. M. (1995). *Diffusion of Innovations* (4th ed.). Free Press.

Soraya, R., & Muktiono, D. I. (2013). JKT48 as The New Wave of Japanization in Indonesia. *Allusion: Journal of English Language and Literature*, 2(2). Universitas Airlangga.

Straubhaar, J. D. (1991). Beyond Media Imperialism: Assymetrical Interdependence and Cultural Proximity. *Critical Studies in Mass Communication*, 8(1), 39–59. <https://doi.org/10.1080/15295039109366779> .diakses pada 11 Januari 2026 pukul 12:39 WIB.

The Japan Foundation. (2024). Survey on Japanese-Language Education Abroad 2024. <https://www.jpf.go.jp/e/project/japanese/survey/result/information.html>. Diakses pada 28 Februari 2026

Tomlinson, J. (1999). *Globalization and Culture*. University of Chicago Press.

Tsai, W.-H. (2010). "Globalization and The Localization of Consumption of Japanese Popular Culture in Taiwan." *International Journal of Cultural Studies*, 13(4), 361–378.

Unga, A. A. F. ., & Prastika, N. D. . (2024). Studi Sosial Pengaruh Menonton Berlebihan dan Kesepian terhadap Interaksi Parasosial. *Ganaya : Jurnal Ilmu Sosial dan Humaniora*, 7(2), 341–353. <https://doi.org/10.37329/ganaya.v7i2.3624> diakses pada 11 Januari 2026 pukul 13:49 WIB

Yowandika, G. R. (2022). Upaya Diplomasi Publik Jepang Melalui Anime dengan Menggunakan Strategi Cool Japan terhadap Indonesia Tahun 2002-2017.

